



TILETALES

Find the Winning Move

A SPARK & ANVIL STRATEGY BOOK

TileTales – Make the Fives

A *Story Time-style strategy puzzle workbook – every position is drawn from the app's shipped, engine-verified tactics bank. No position is made up.*

About this book

Part of the **Tiletales** Companion Book Program. Free to download and print under **CC BY-NC-SA 4.0**. Every puzzle is a real, engine-verified tactic – solve it, then turn the page to check your move and the reason it works.

Contents

- 1. Make the Fives – Score on the Ends

How to use this book

1. Look at the two OPEN ENDS of the chain (the numbers you can play onto).
2. Pick the tile from your hand whose play makes the two open ends add up to a multiple of **5** – that scores. (A DOUBLE laid at an end counts BOTH its pips.)
3. Say your play out loud, then **turn the page** to check it and read *why* it scores.
4. Puzzles get harder as you go. Take your time.

Make the Fives – Score on the Ends

Puzzle 1

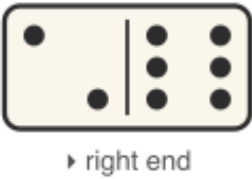
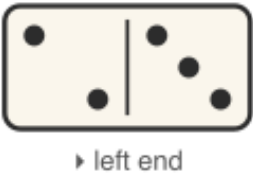
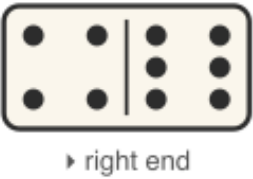
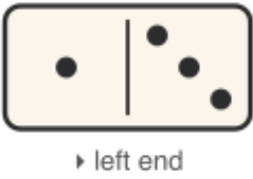
Score a five – which tile makes the two open ends a multiple of 5?

One open end shows 3, the other shows 6. Which tile makes the two ends add up to a five?

The open ends — make them add up to a five



Your tiles — which one scores?

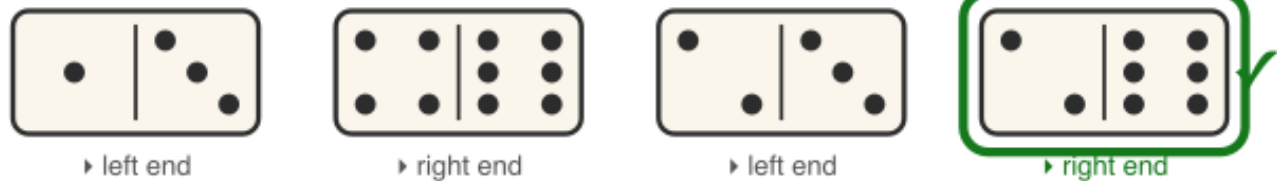


Puzzle 1 – Answer

The open ends — make them add up to a five



Your tiles — which one scores?



New open ends: $3 + 2 = 5$ — a multiple of 5!

Play [2|6] on the right end (ringed) – new ends $3 + 2 = 5$.

The two open ends now total a multiple of five, so the play scores 5 – every other tile leaves a non-multiple (0 points).

Puzzle 2

Score a five – which tile makes the two open ends a multiple of 5?

The ends show 4 and 4. Which play scores?

The open ends — make them add up to a five



left end



right end

Your tiles — which one scores?



▶ left end



▶ right end



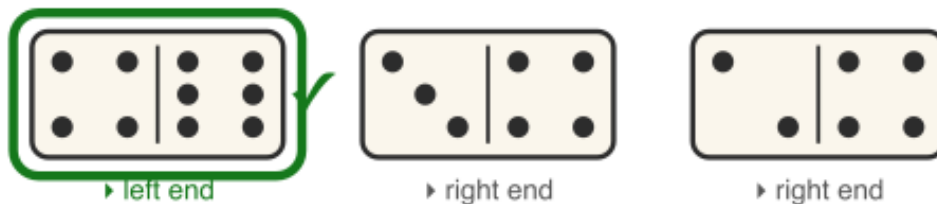
▶ right end

Puzzle 2 – Answer

The open ends — make them add up to a five



Your tiles — which one scores?



New open ends: $6 + 4 = 10$ — a multiple of 5!

Play [4|6] on the left end (ringed) — new ends $6 + 4 = 10$.

The two open ends now total a multiple of five, so the play scores 10 — every other tile leaves a non-multiple (0 points).

Puzzle 3

Score a five – which tile makes the two open ends a multiple of 5?

The ends show 5 and 5. Play a DOUBLE – remember a double laid crosswise counts BOTH its pips.

The open ends — make them add up to a five



left end



right end

Your tiles — which one scores?



▶ left end



▶ right end



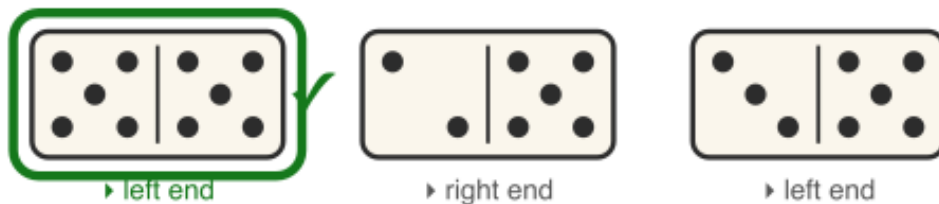
▶ left end

Puzzle 3 – Answer

The open ends — make them add up to a five



Your tiles — which one scores?



New open ends: $10 + 5 = 15$ — a multiple of 5!

Play [5|5] on the left end (ringed) — new ends $10 + 5 = 15$.

The two open ends now total a multiple of five, so the play scores 15 — every other tile leaves a non-multiple (0 points).

Puzzle 4

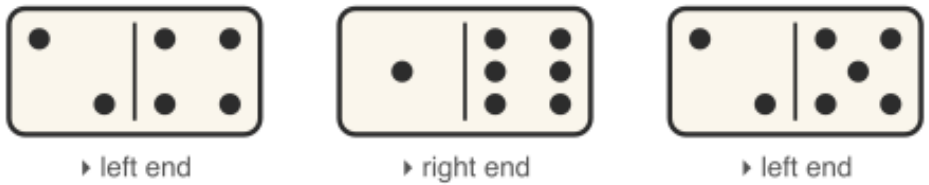
Score a five – which tile makes the two open ends a multiple of 5?

The ends show 2 and 6. Find the multiple of five.

The open ends — make them add up to a five



Your tiles — which one scores?

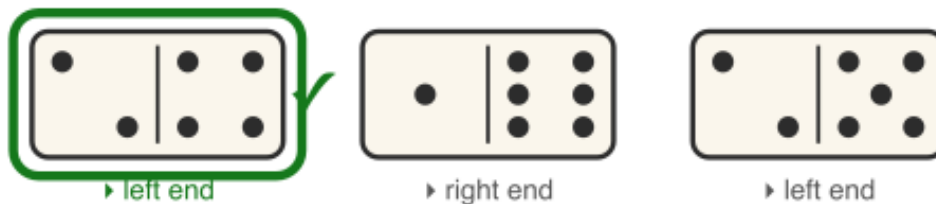


Puzzle 4 – Answer

The open ends — make them add up to a five



Your tiles — which one scores?



New open ends: $4 + 6 = 10$ — a multiple of 5!

Play [2|4] on the left end (ringed) — new ends $4 + 6 = 10$.

The two open ends now total a multiple of five, so the play scores 10 — every other tile leaves a non-multiple (0 points).

Puzzle 5

Score a five – which tile makes the two open ends a multiple of 5?

The ends show 1 and 3. Which tile scores?

The open ends — make them add up to a five



left end



right end

Your tiles — which one scores?



▶ left end



▶ right end



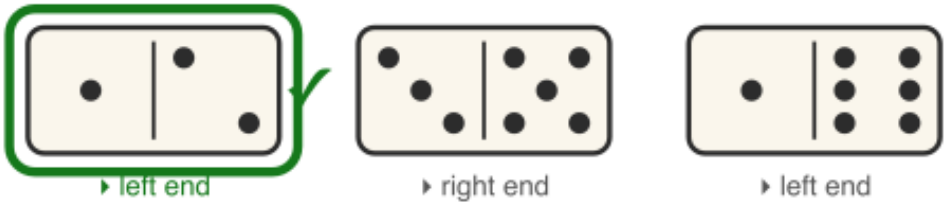
▶ left end

Puzzle 5 – Answer

The open ends — make them add up to a five



Your tiles — which one scores?



New open ends: $2 + 3 = 5$ — a multiple of 5!

Play [1|2] on the left end (ringed) – new ends $2 + 3 = 5$.

The two open ends now total a multiple of five, so the play scores 5 – every other tile leaves a non-multiple (0 points).

Puzzle 6

Score a five – which tile makes the two open ends a multiple of 5?

The ends show 6 and 6 – the biggest tile is not always the scoring play.

The open ends — make them add up to a five



Your tiles — which one scores?



▶ left end



▶ right end



▶ left end



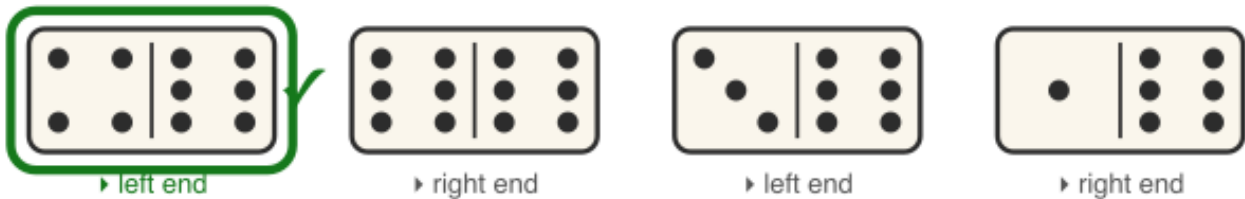
▶ right end

Puzzle 6 – Answer

The open ends — make them add up to a five



Your tiles — which one scores?



New open ends: $4 + 6 = 10$ — a multiple of 5!

Play [4|6] on the left end (ringed) – new ends $4 + 6 = 10$.

The two open ends now total a multiple of five, so the play scores 10 – every other tile leaves a non-multiple (0 points).

Puzzle 7

Score a five – which tile makes the two open ends a multiple of 5?

The ends show 2 and 2. Which double scores?

The open ends — make them add up to a five



left end



right end

Your tiles — which one scores?



▶ left end



▶ right end



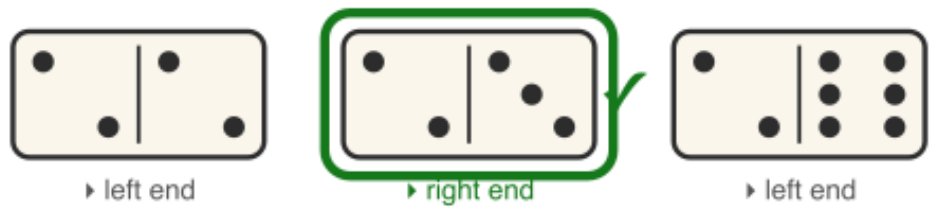
▶ left end

Puzzle 7 – Answer

The open ends — make them add up to a five



Your tiles — which one scores?



New open ends: $2 + 3 = 5$ — a multiple of 5!

Play [2|3] on the right end (ringed) – new ends $2 + 3 = 5$.

The two open ends now total a multiple of five, so the play scores 5 – every other tile leaves a non-multiple (0 points).

Puzzle 8

Score a five – which tile makes the two open ends a multiple of 5?

The ends show 4 and 1. Add to ten.

The open ends — make them add up to a five



left end



right end

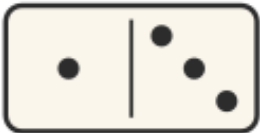
Your tiles — which one scores?



▶ right end



▶ left end



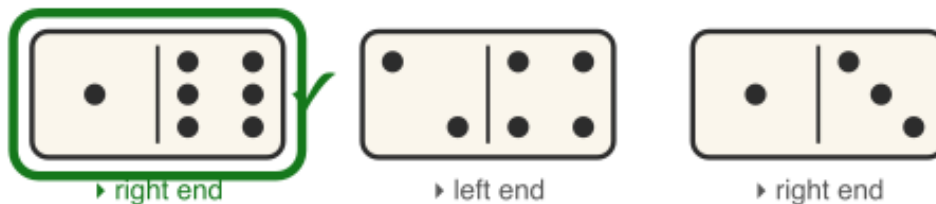
▶ right end

Puzzle 8 – Answer

The open ends — make them add up to a five



Your tiles — which one scores?



New open ends: $4 + 6 = 10$ — a multiple of 5!

Play [1|6] on the right end (ringed) — new ends $4 + 6 = 10$.

The two open ends now total a multiple of five, so the play scores 10 — every other tile leaves a non-multiple (0 points).

Keep playing

Play the live tactics trainer at **spark-and-anvil.org/play/tiletales** and read the cast's strategy stories at **spark-and-anvil.org/cast/tiletales**.