

Hueforge — Concept Poster

Print this and pin it up — an at-a-glance map of the Hueforge cast and the ideas each one carries. Come back to it whenever you want to remember who teaches what.

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Meet the cast — and what each one teaches

Character	What they carry
Zephyrine	Hue / value / saturation
Onyx	Color harmony & relativity
Ferrous	Balance & composition
Ursula	Hierarchy & emphasis
Willoughby	Contrast
Yardley	Alignment & proximity (Gestalt)
Delphinia	Perspective
Osgar	Typography
Sabelle	Form & space / figure-ground
Zenobia	(Mentor) — guides reflect-on-approach

Key ideas at a glance

The big concepts this cast helps you master:

- The three properties of color
 - How colors relate around the wheel
 - Building effective color schemes
 - How context changes how we perceive color (Albers)
 - How color temperature shapes mood and space
 - Distributing visual weight in a composition
 - Guiding the viewer's eye to what matters most
 - Using difference to create interest and clarity
 - How arrangement creates order and grouping
 - Creating unity and movement through repeated elements
 - The power of empty space
 - Relative size and pleasing proportional relationships
 - Creating the illusion of 3D space on a 2D surface
 - Type anatomy, classification, and pairing
 - Organizing content with structure
 - Integrating all design principles to evaluate work
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