

Forgearena — Concept Poster

Print this and pin it up — an at-a-glance map of the Forgearena cast and the ideas each one carries. Come back to it whenever you want to remember who teaches what.

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Meet the cast — and what each one teaches

Character	What they carry
Champ	Arena Host — welcomes / frames every match
Tally	Scoreboard — points-as-improvement-signal NEVER points-as-worth; anti-leaderboard-as-identity framing
Whisk	Referee — fair-play as craft; rules-without-scolding; anti-power-tripping-ref framing (SOFT collision with SaffronLab Wave 19 Whisk — different role/visual)
Cheer	Commentator — celebrate-the-move craft-celebrating register; multi-language; anti-toxic-commentator framing (DELIBERATELY shared design language with ActiveForge Wave 24 Cheer — cross-cluster sportsmanship-celebration)
Rival	Opponent-archetype — worthy-opponent-as-craft-role NEVER rival-as-villain; post-match handshake foregrounding

Key ideas at a glance

The big concepts this cast helps you master:

- General Knowledge
 - Science Trivia
 - Math Challenge
 - History & World
 - Language Arts
 - Critical Thinking
 - STEM Challenge
 - Championship Mix
 - Quiz Strategy & Competition
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Keep exploring online

- **Meet the cast:** <https://sparkanvil.org/cast/forgearena>
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