

CuriosityQuest — Concept Poster

Print this and pin it up — an at-a-glance map of the CuriosityQuest cast and the ideas each one carries. Come back to it whenever you want to remember who teaches what.

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Meet the cast — and what each one teaches

Character	What they carry
Notice	Observation / slow looking — name what you SEE before why; most wonder lives in the noticing
Inkling	Intuition / first-guess hunch — your guess is INFORMATION, not a final answer
Ponder	Deepening the question — 'what does that even mean?' is the foundation, never the failure
Linger	Staying with uncertainty — Negative Capability; some good questions take days, the best take years
Revise	Changing your mind — intellectual humility; being wrong is how knowledge MOVES
Compare	Controlled comparison — the fair test; change one thing, keep the rest the same
Measure	Quantification — turn a fuzzy word into a number anyone can see
Sort	Classification — group by one rule and the pattern pops out
Ditto	Replication — do it again; once could be luck, twice starts to be true
Jot	Record-keeping — write it down the moment it happens, so a day-old fact is not lost

Key ideas at a glance

The big concepts this cast helps you master:

- Scientific Method
- Earth & Space
- Life Science
- Ecosystems & Food Webs

- Weather Systems
 - Human Body Systems
 - Atoms & Molecules
 - Engineering Design Process
 - Advanced Scientific Method
 - Science & Society
 - Interdisciplinary Science
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