

TaleForge – Joke Book

A Spark & Anvil joke book. Groan-worthy puns, tricky riddles, silly nonsense, and real fun facts from the world of TaleForge – read them out loud and make someone laugh.

Why did the storyteller bring a map?

They didn't want to lose the plot!

How to use this book

Read a joke, pause at the question, and try to guess the answer before you read on. Best of all: read them out loud to a friend, a grown-up, or your class. A good laugh makes the tricky stuff easier – that's real science.

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Puns

Why did the storyteller bring a map?

💡 They didn't want to lose the plot!

What did the dragon say to the world-builder?

💡 "You really fired up my imagination!"

Why did the NPC stand in the corner?

💡 They hadn't been given any dialogue yet!

What do you call a quest that goes nowhere?

💡 A dead end-venture!

Why did the fantasy map feel flat?

💡 It hadn't been given enough depth -- or mountains!

What did the protagonist say to the antagonist?

💡 "We need to stop meeting like this -- every single chapter!"

Why was the backstory always behind?

💡 Because it happened before the main story!

What did the tile-based map say to the hex map?

💡 "I'm not square -- I'm just well-organized!"

Why did the lore book feel heavy?

💡 It was carrying the entire history of the world!

What did the side quest say to the main quest?

💡 "I may be optional, but I'm still worth your time!"

Why did the character arc feel tired?

💡 It had been on a long journey of personal growth!

What do you call a wizard who tells great stories?

💡 A spell-binding narrator!

Why did the plot twist go to the chiropractor?

💡 It had a real turn for the worse!

What did one world say to the other in co-op mode?

💡 "We should collaborate -- two worlds are better than one!"

Why did the sci-fi setting feel alienated?

💡 Nobody understood its advanced concepts!

What do you call a narrative with no conflict?

💡 A really boring story -- also known as "Tuesday!"

Why did the foreshadowing hide in the first chapter?

💡 It didn't want to spoil anything!

What did the dialogue tag say?

💡 "She whispered, he shouted, I said -- honestly, I'm exhausted from all this attribution!"

Why did the tavern NPC know everyone's business?

💡 Because every adventurer stops there to talk!

What do you call a world with no magic system?

💡 Realistic -- and kind of disappointing!

Keep laughing

That's **20 jokes** from TaleForge. Made someone laugh? Try making up your own – the best jokes are the ones you tell.

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